



Data Structures and Algorithms (11)

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Higher Education Press, 2008.6 (the "Eleventh Five-Year" national planning textbook)

<https://courses.edx.org/courses/PekingX/04830050x/2T2014/>



Content

- Basic concepts
- 11.1 Linear Indexing
- 11.2 Static Indexing
- 11.3 Inverted Indexing
- 11.4 Dynamic Indexing
 - 11.4.1 B tree
 - 11.4.2 Analysis of B tree
 - 11.4.3 B⁺ tree
 - 11.4.4 Comparison of B tree and B⁺ tree
- 11.5 Bit Indexing
- 11.6 Red-Black tree



Basic Concepts

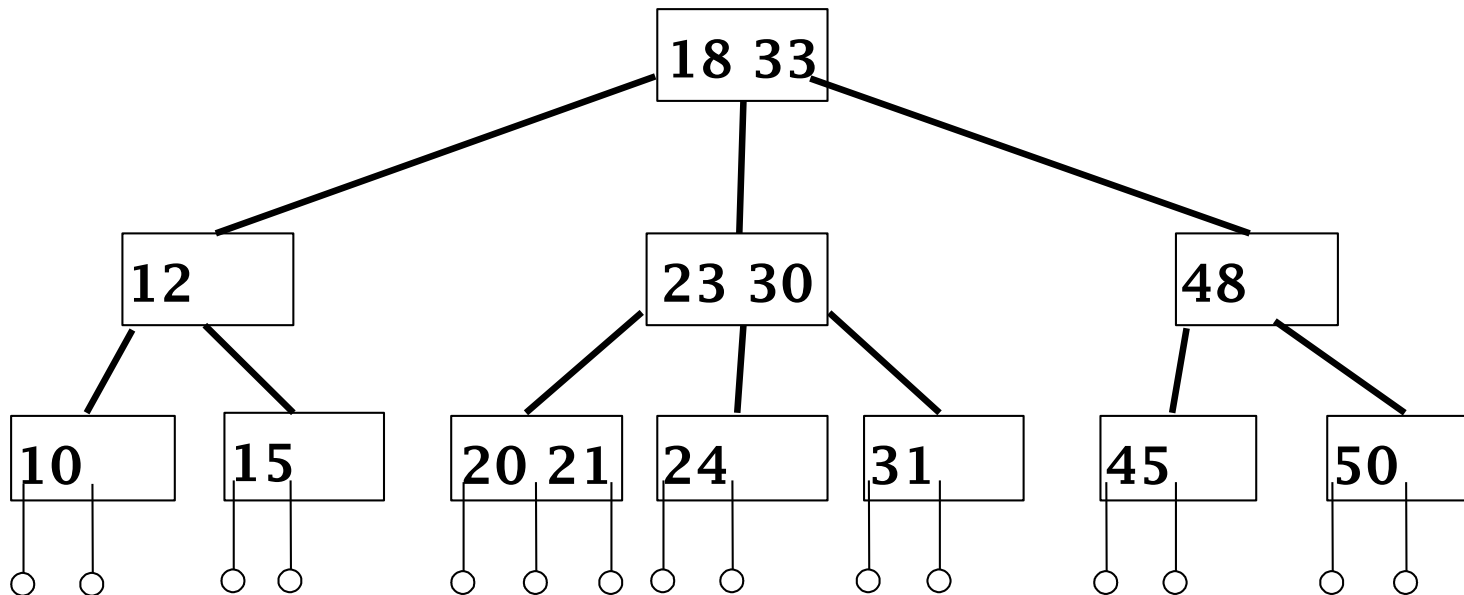
- Structure of dynamic indexing
 - The structure would change when inserting/deleting records
- Objective
 - Maintain high efficiency
 - e.g. high searching efficiency



11.4.1 B tree

- *A type of Balanced Tree*

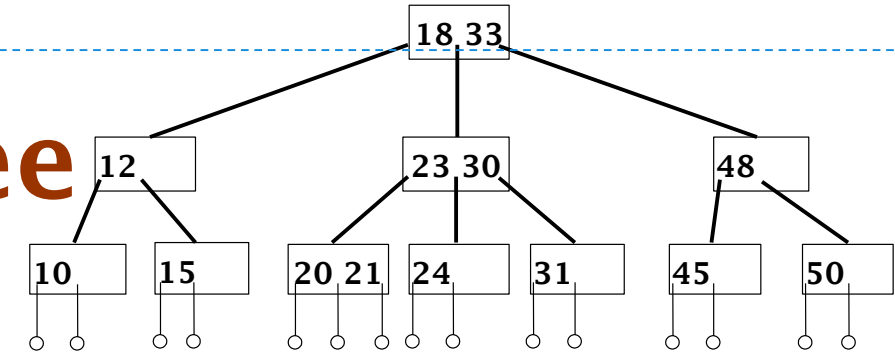
B tree of order 3 \Leftrightarrow 2-3 tree





Structure of m-rank B tree

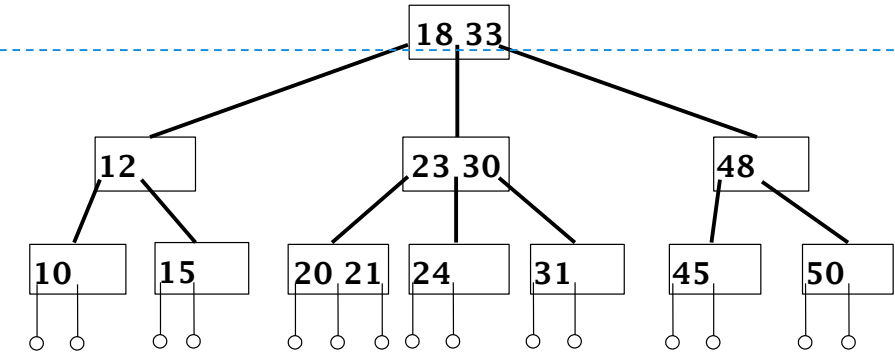
- (1) Each node has at most m children.
- (2) Each node other than the root and leaves has at least $\lceil \frac{m}{2} \rceil$ children.
- (3) The root has at least two children.
 - The only exception is that when the root is the leaf node and has no children.
 - Then the B tree has only one node.
- (4) All leaves are on the same level.
- (5) A non-root node having k children has exactly k-1





Properties of B tree

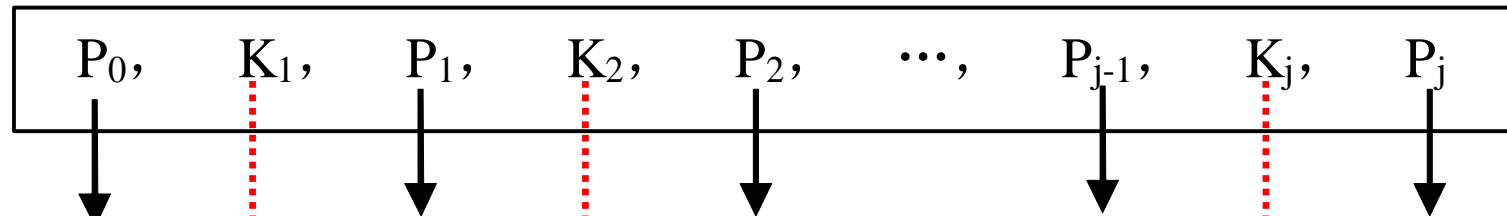
- (1) The tree is balanced, and all leaves are on the same level.
- (2) Each key value is unique, and the key values in a node are divisions of its children.
- (3) B tree puts (key value) related records on the same page, making use of locality.
- (4) It is guaranteed that certain proportion of the B tree is occupied.
 - Thus improve the memory utilization.
 - Reduce disk visiting times when indexing and updating.





Structure of nodes in B tree

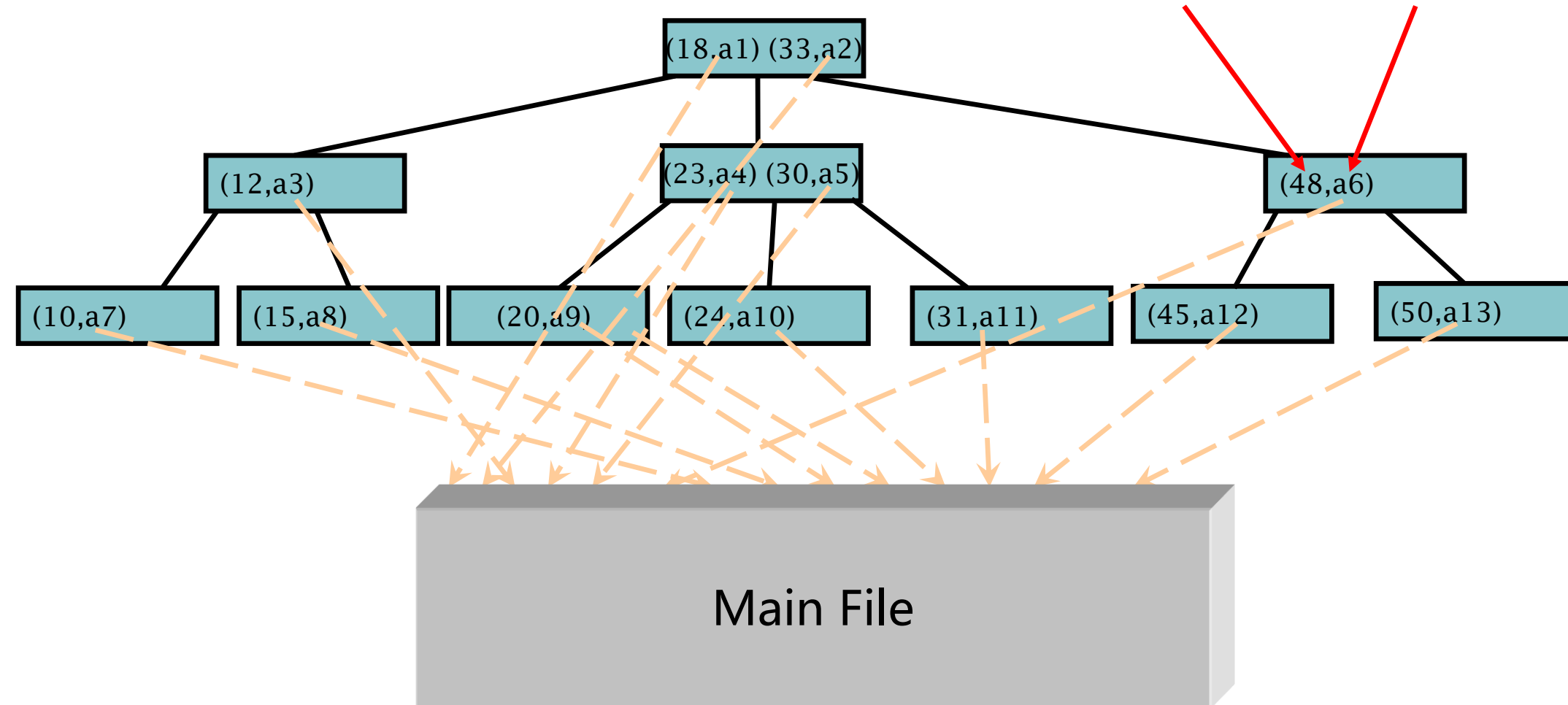
A node with j key values and $j+1$ pointers in a B tree is usually structured as below :



- K_i is key value, $K_1 < K_2 < \dots < K_i$,
- P_i is a pointer pointing to children nodes with key values between K_i and K_{i+1} .
- Other pointers?

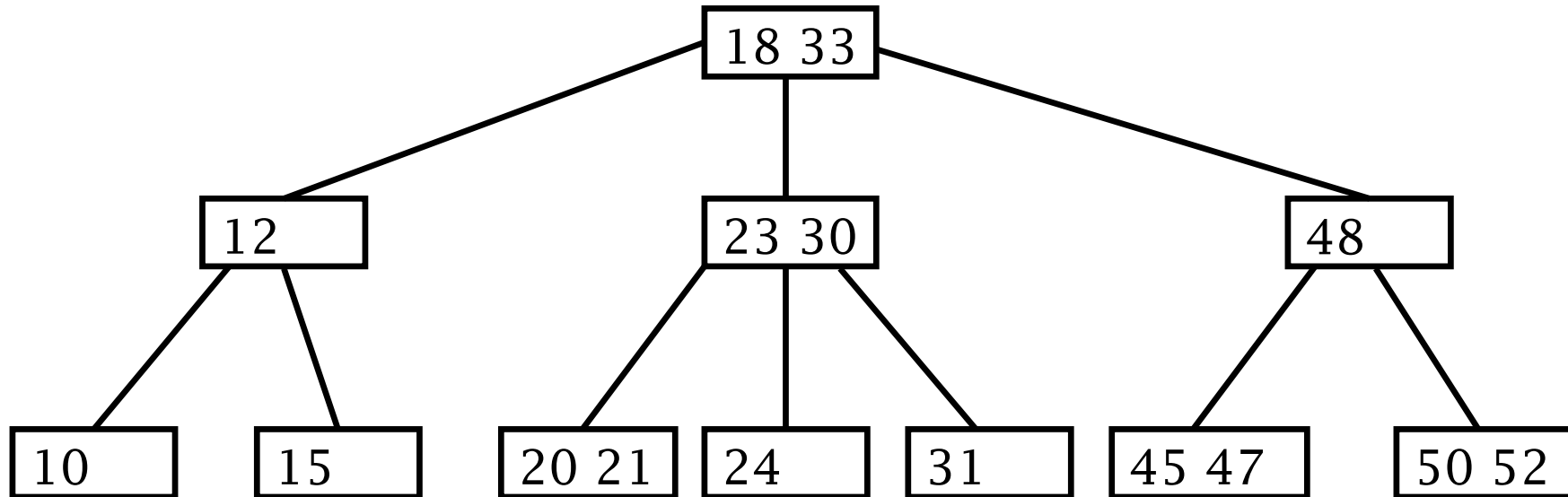
11.4.1 B Tree

Pointers are implied in B tree (key value, address of the inside file page)



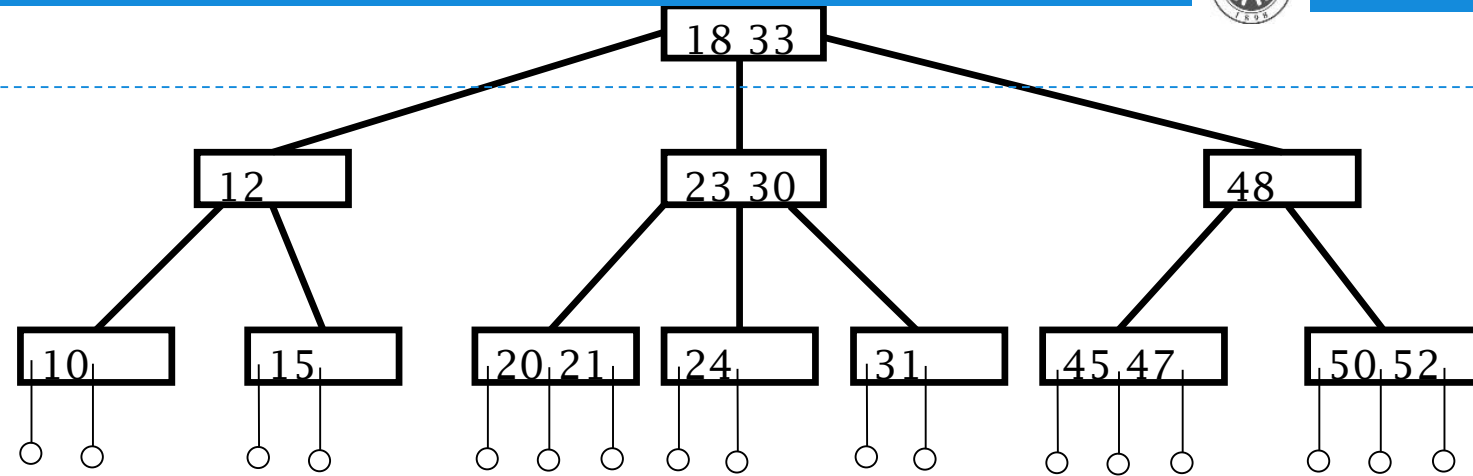


2-3 tree = B tree of order 3





Search in a B tree



- 2 steps are performed alternately
 - 1. Read the key values of the root, such as K_1, \dots, K_i , then search the key value in them
 - if it is found, then the search is completed
 - 2. otherwise, if the key value is between K_i and K_{i+1} , search in the node that p_i points to.
- If p_i is pointing to an external void node, then the searching process is failed.



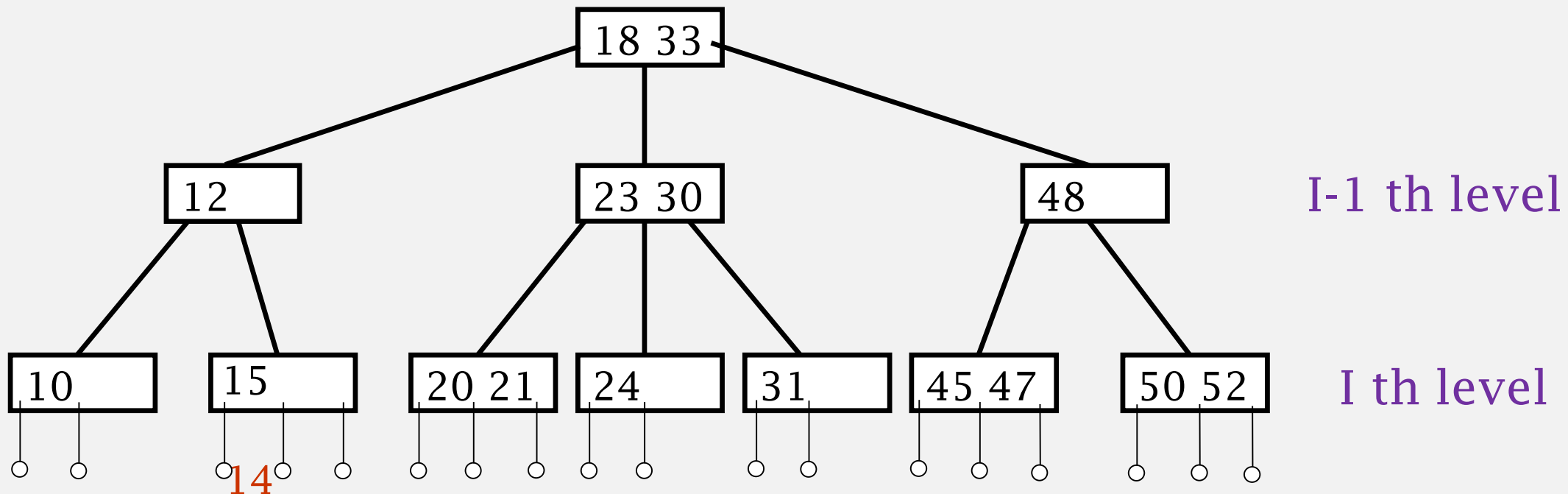
Insertion in a B tree

- Need to maintain the properties of B tree, (rank, balance)
 - 1) insert at the lowest level
 - 2) if the current node overflows, then the node needs to be split, and the intermediate key and new pointers are inserted into the father node
 - 3) if the father node also overflows, then the father node also needs to be **split**
 - Splitting might be transferred to the root (thus increasing the height of the tree)

Insertion in a B tree

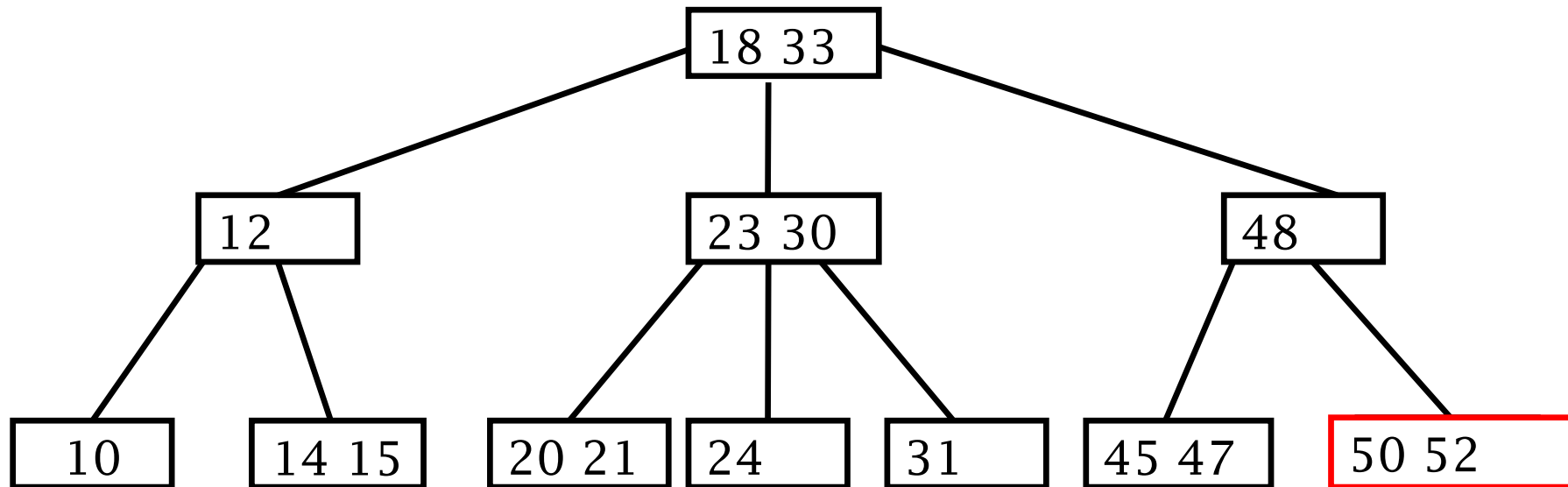
- External void node (failed searching) is on the I th level, and the inserted key value is on the $I-1$ th level

B tree of order 3: insert 14





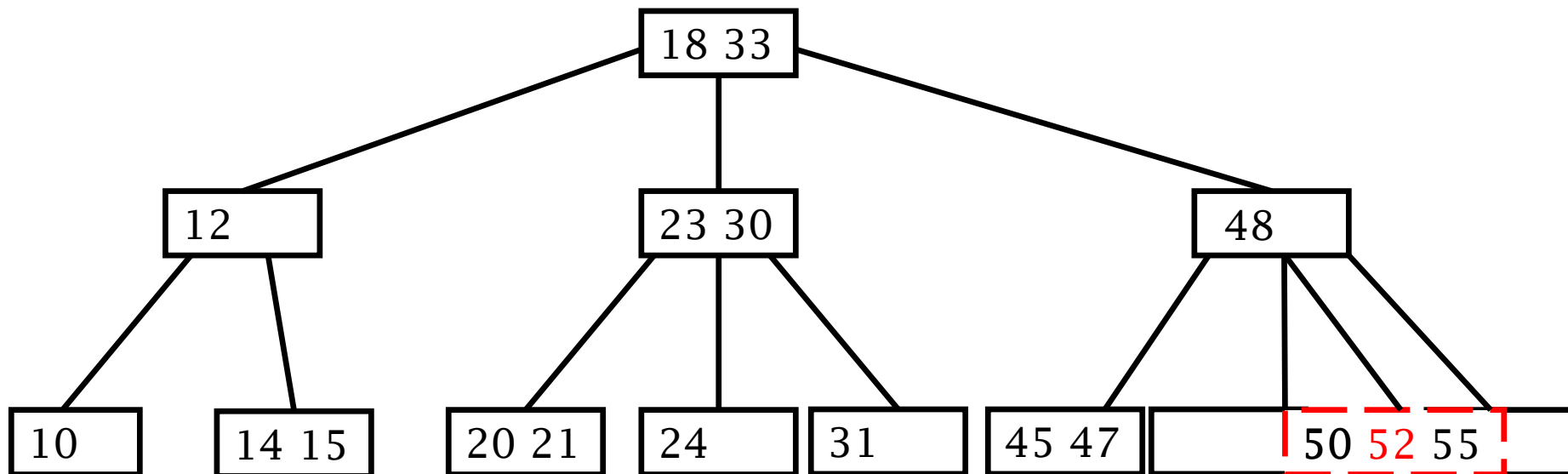
m=3, insert 55



55

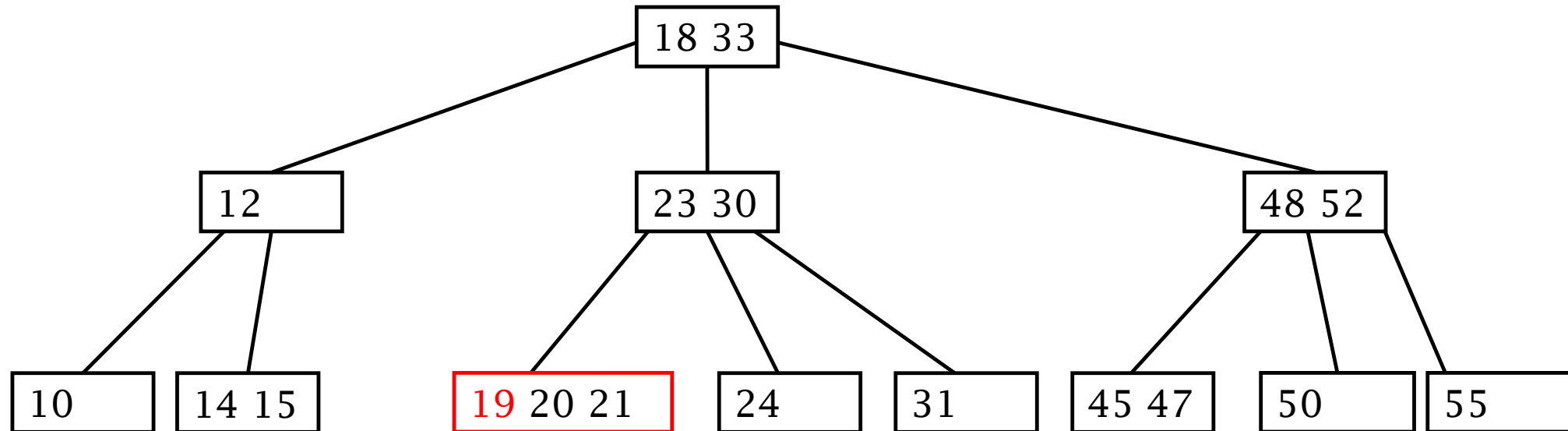


m=3, the leaf node split, raise 52 to its father node





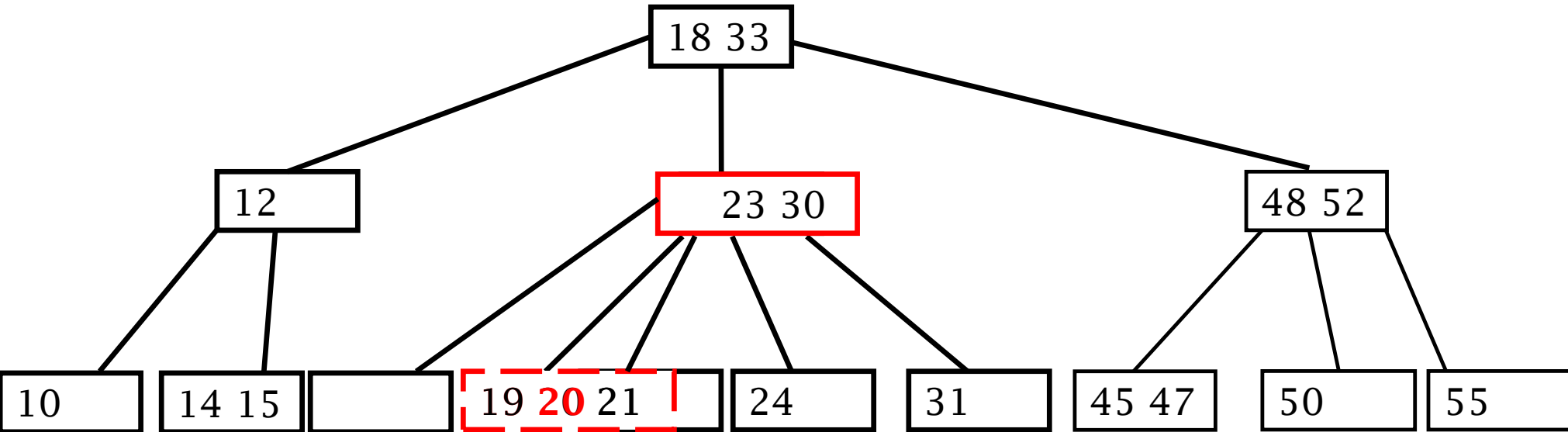
insert 19, causing the root of the B tree of order 3 to split



19

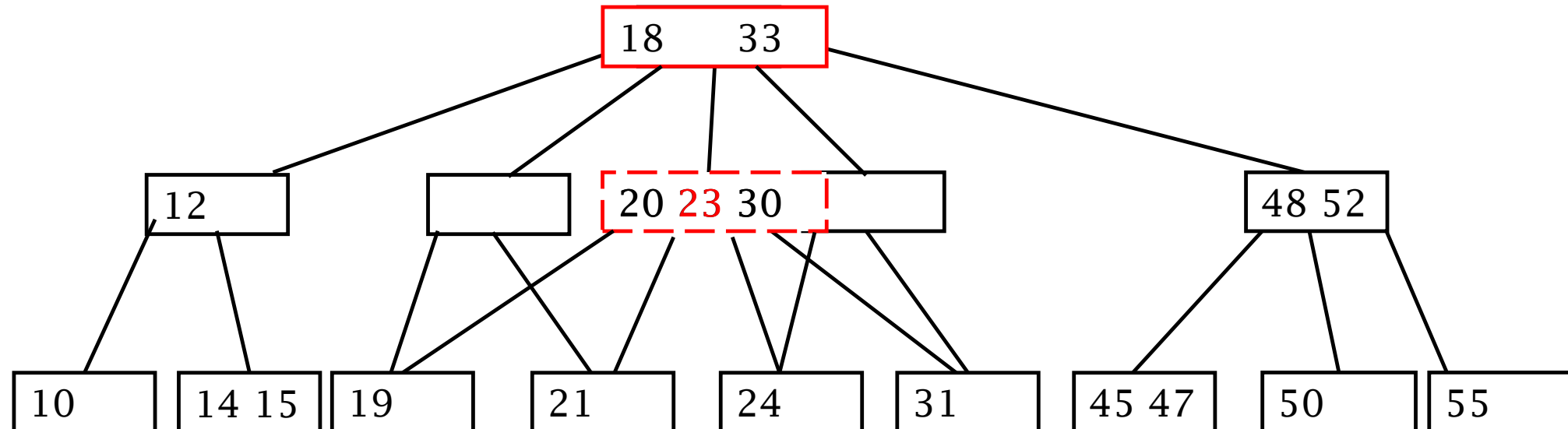


m=3, the leaf splits



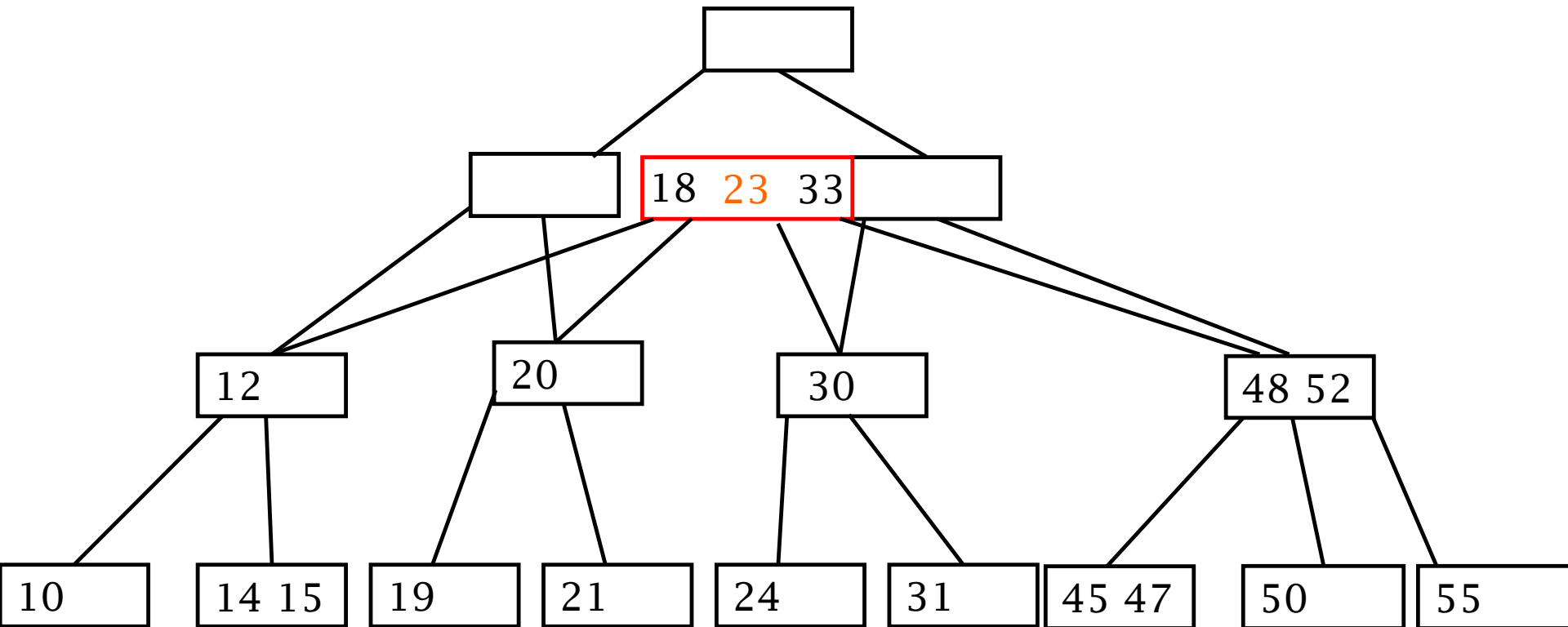


m=3, the node on the second level splits



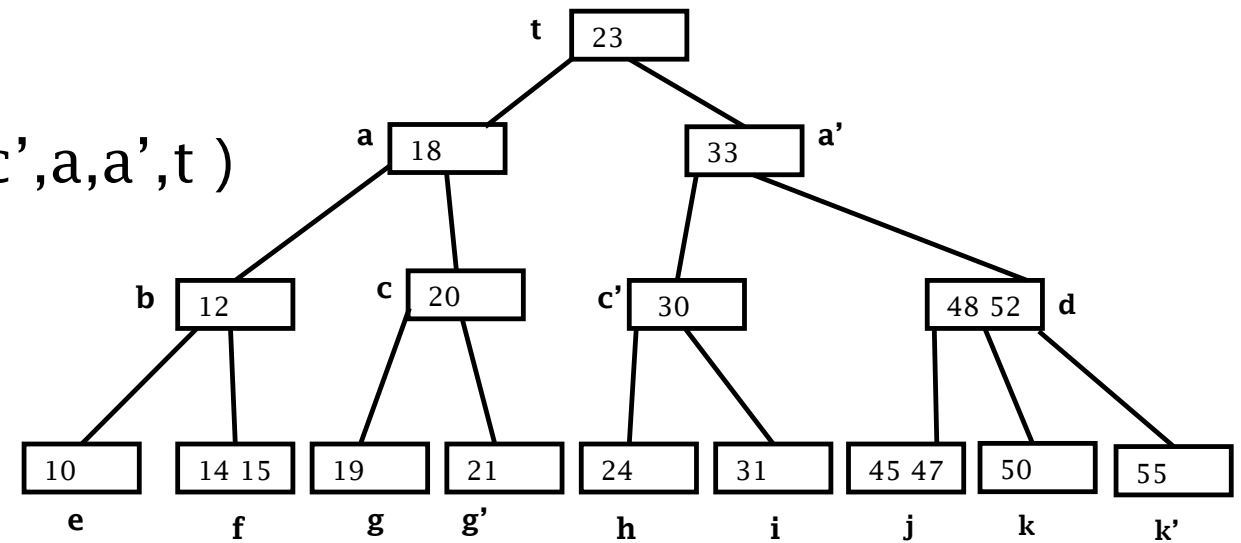
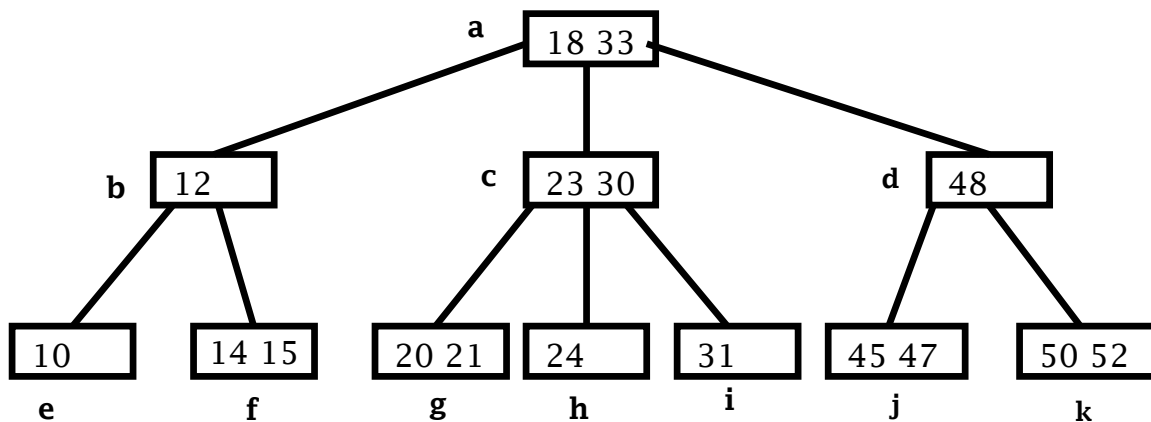


m=3, the root splits



Access time of external memory of B tree

- continuously insert 14, 55, 19, suppose all data accessed have been cached
- read disk 7 times (a,b,f; d,k; c,g)
- write disk 11 times (f; k,k',d; g,g',c,c',a,a',t)



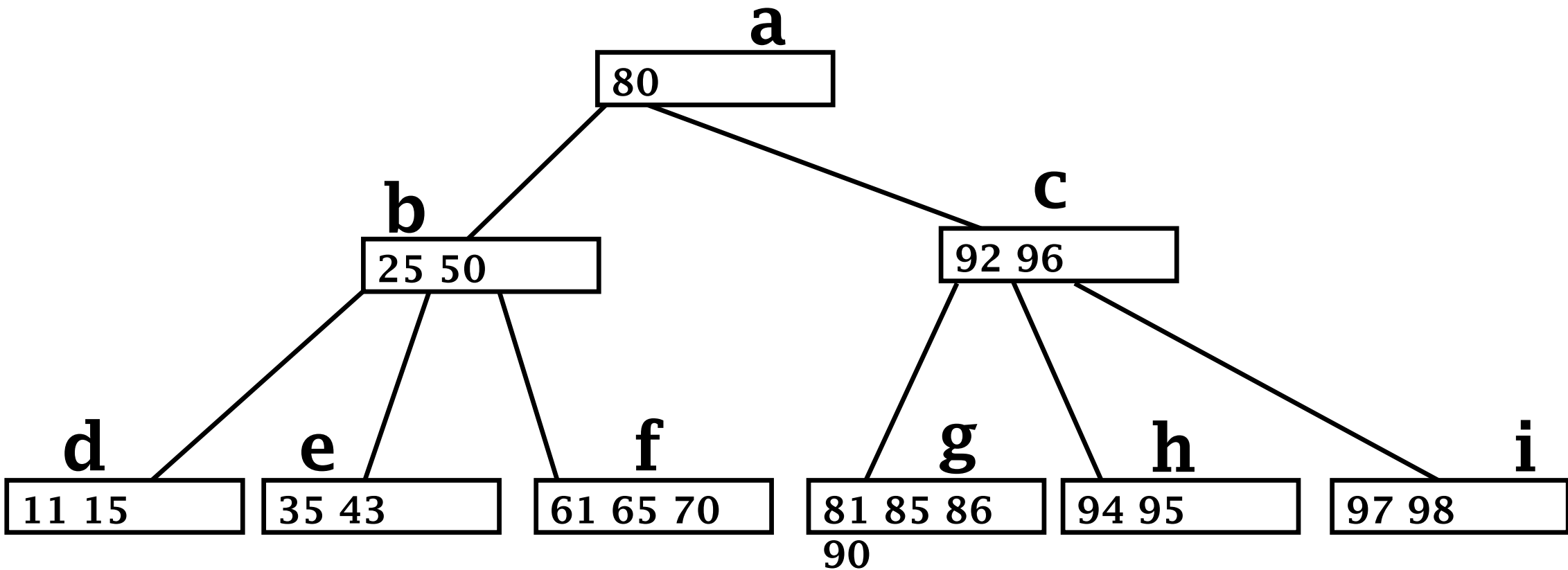


Deletion in a B tree

- If the key value to be deleted is not a leaf, exchange it with its intermediate successor (guaranteed to be a leaf).
- The key value to be deleted is a leaf.
 - if the number of remaining key values after deletion is **no less than** $\lceil m/2 \rceil$, delete it **directly**
 - otherwise,
 - if the number of key values of a brother is not equal to $\lceil m/2 \rceil - 1$
 - move some of the brother's key values to the current node. (key values in the father should be changed accordingly)
 - otherwise,
 - merge

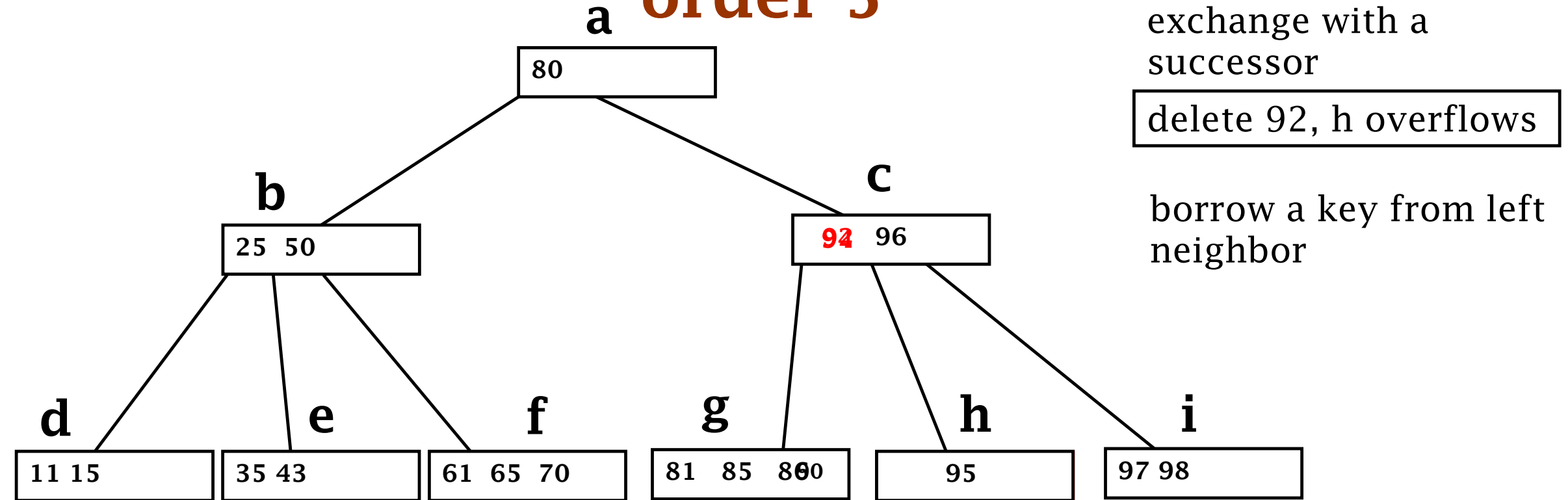


e.g. Deletion in a B tree of order 5





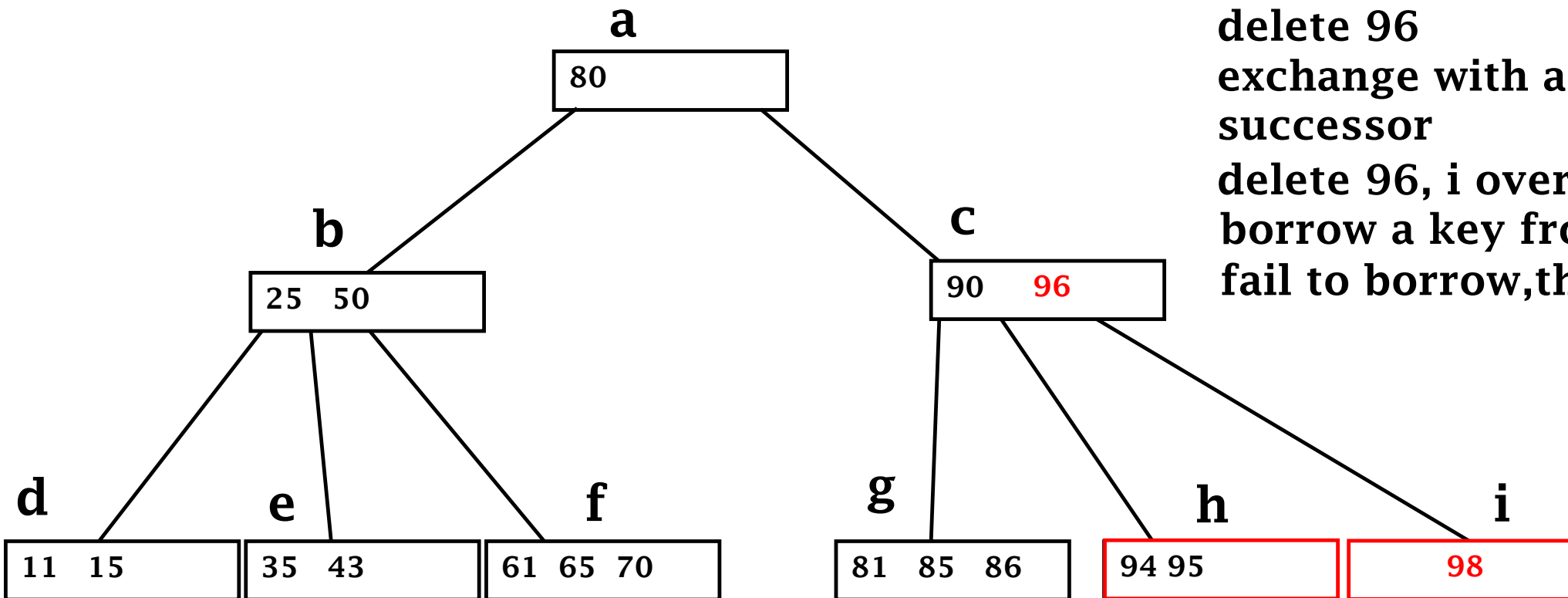
e.g., Deletion in a B tree of order 5



To delete 92, exchange the node with a successor, borrowing a key from its left neighbor



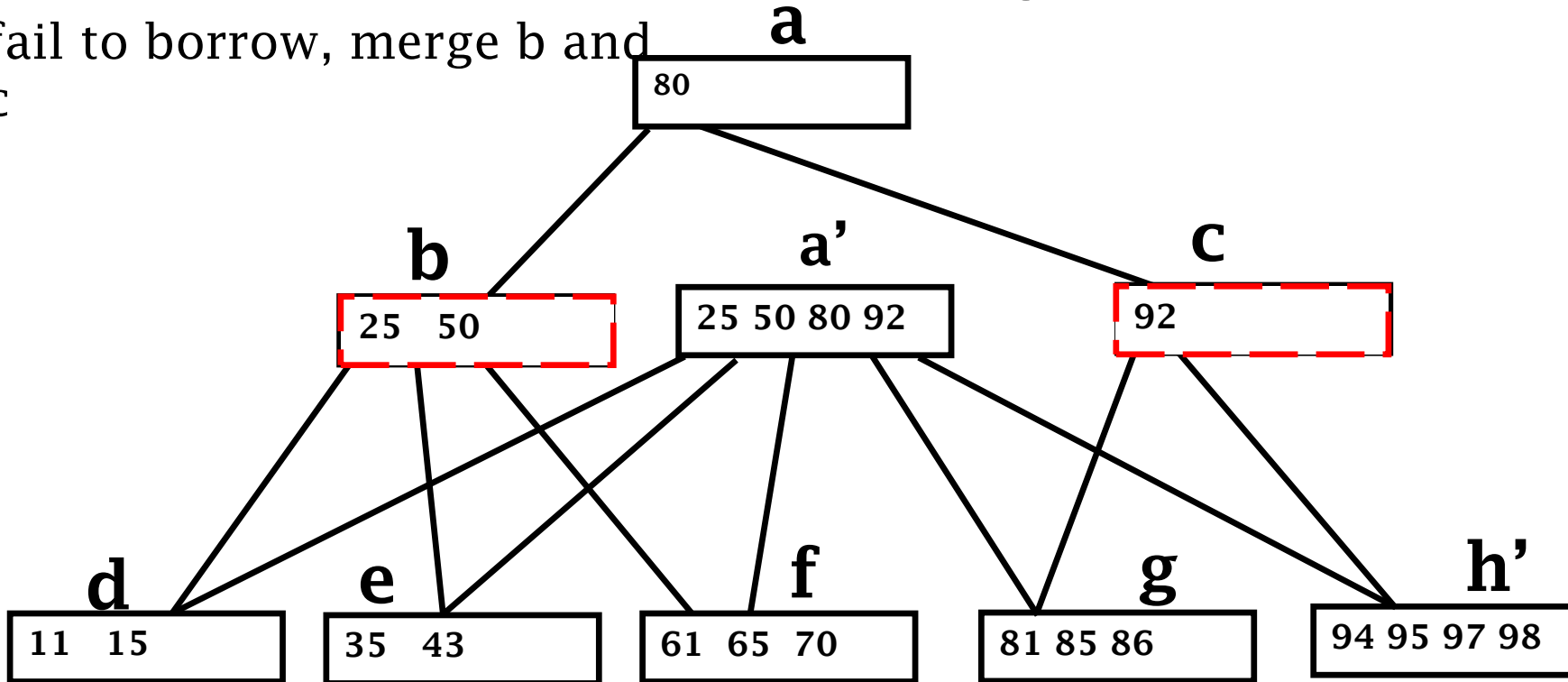
e.g., Deletion in a B tree of order 5



delete 96
exchange with a
successor
delete 96, i overflows
borrow a key from left neighbor
fail to borrow, then merge h and i

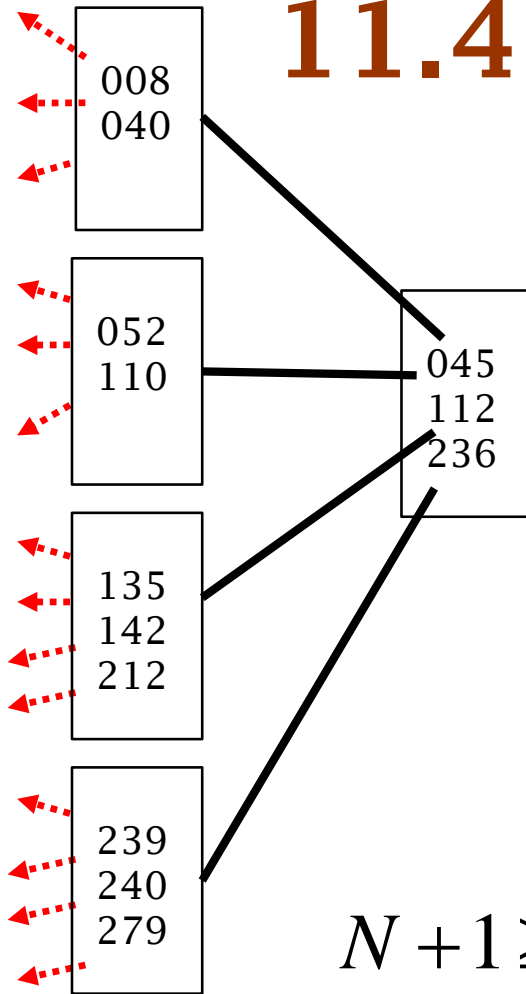
e.g., Deletion in a B tree of order 5

merge h and i into h'
c overflows, borrow a key from its left neighbor
fail to borrow, merge b and c



11.4.2 Analysis of B tree

- A B tree with N key values
 - has N+1 external null nodes
 - suppose external null nodes are on level k
- number of nodes on each level
 - level 0 is root, level 1 has at least 2 nodes
 - level 2 has at least $2 \cdot \lceil \frac{m}{2} \rceil$ nodes,
 - level k has at least $2 \cdot \lceil \frac{m}{2} \rceil^{k-1}$ nodes,



$$N + 1 \geq 2 \cdot \lceil m / 2 \rceil^{k-1}, k \leq 1 + \log_{\lceil m / 2 \rceil} \left(\frac{N + 1}{2} \right)$$



Examples

- $N=1,999,998$, $m=199$

$$k \leq 1 + \log_{\lceil m/2 \rceil} \left(\frac{N+1}{2} \right)$$

- $k=4$
- visit 4 levels at most for searching once

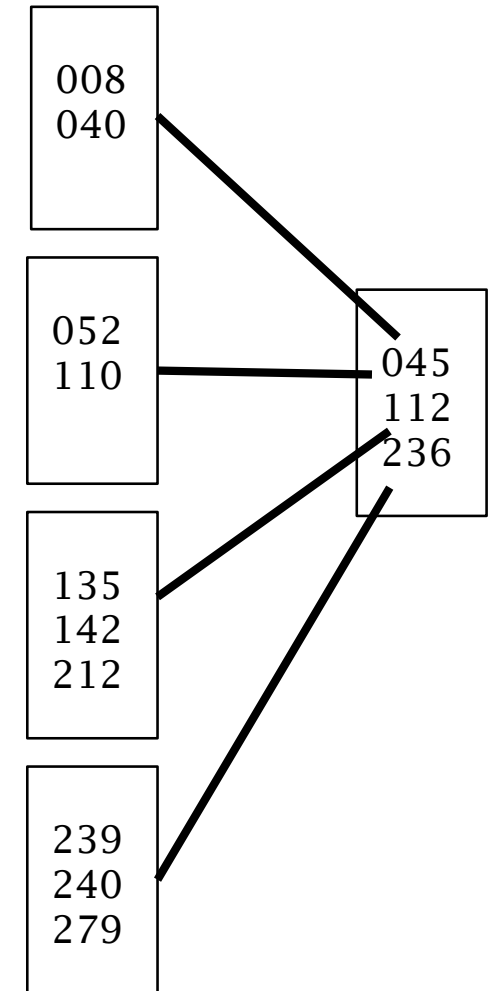


Times of splitting

- Suppose there are N keys ($N+1$ void pointers), p internal nodes
so, $N \geq 1 + (\lceil m/2 \rceil - 1)(p - 1)$
- In the worst case, each inserting involves splitting (except the first one), i.e., each node is formed by splitting, then the average number of nodes split when inserting a key is:

$$p - 1 \leq \frac{N - 1}{\lceil m/2 \rceil - 1}$$

$$s = \frac{p - 1}{N} \leq \frac{N - 1}{(\lceil m/2 \rceil - 1) \cdot N} \leq \frac{1}{\lceil m/2 \rceil - 1}$$





Discussion

- 1. Is there a B tree of order 2 that conforms to definitions of B tree? Is it of any practical use? Why?
- 2. When deleting a node from an B tree, we consider borrowing before merging, so why not consider giving keys to brothers before splitting?
- 3. In the definition of B tree, degree ranges from $\lceil \frac{m}{2} \rceil$ to m , is it possible to alter this?



Data Structures and Algorithms

Thanks

the National Elaborate Course (Only available for IPs in China)

<http://www.jpk.pku.edu.cn/pkujpk/course/sjjg/>

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